

1 **Amendment to the Claims**

2 **In the Claims:**

3 Please amend Claims 1, 12, 20, and 31 and add new claims 42-44 as follows:

4 1. (Currently Amended) A method for more accurately conveying depth in an image,
5 comprising the steps of:

6 (a) displaying an image to a viewer on a large depth of focus display;

7 (b) determining an accommodation for an eye of the viewer who is watching the
8 image on the large depth of focus display; and

9 (c) displaying an image having an apparent focus plane that tracks the
10 accommodation of the viewer, so that as the accommodation of the viewer watching the large depth
11 of focus display changes, the image that is displayed is changed to more accurately visually convey
12 depth in the image that is displayed, based on the accommodation that was determined.

13 2. (Original) The method of Claim 1, wherein the step of determining the accommodation
14 comprises the step of directly measuring the accommodation in at least one eye of the viewer.

15 3. (Original) The method of Claim 1, wherein the step of determining the accommodation
16 comprises the steps of:

17 (a) measuring a vergence of at least one eye of the viewer when watching the large
18 depth of focus display; and

19 (b) determining the accommodation as a function of the vergence.

20 4. (Original) The method of Claim 1, wherein the step of determining the accommodation
21 comprises the steps of:

22 (a) measuring a gaze direction of the viewer when watching the large depth of
23 focus display; and

24 (b) anticipating the accommodation of the viewer from the gaze direction.

25 5. (Original) The method of Claim 1, further comprising the step of rendering in real-time,
26 each image having an apparent focus plane that tracks the accommodation of the viewer, on the large
27 depth of focus display.

28 ///

29 ///

30 ///

6. (Original) The method of Claim 5, wherein objects within each image that are farther away from the apparent focus plane in the image are rendered at a lower resolution and contrast, to substantially reduce a computational overhead required for rendering the image on the large depth of focus display.

7. (Original) The method of Claim 1, further comprising the step of pre-preparing a plurality of images having a range of different apparent focus planes, so that the image having the apparent focus plane that tracks the accommodation of the viewer is selected from the plurality of images that were pre-prepared.

8. (Original) The method of Claim 7, wherein the plurality of images are arranged in a multi-dimensional array, at least one axis of the multi-dimensional array corresponding to a disposition of the apparent focus plane in the plurality of images.

9. (Original) The method of Claim 8, wherein each other dimension of the multi-dimensional array corresponds to a different parameter that varies within the plurality of images.

10. (Original) The method of Claim 9, further comprising the step of enabling the viewer to provide an input that varies a value of a parameter for at least one of the other dimensions, to affect the image provided to the large depth of focus display.

11. (Original) The method of Claim 10, wherein the parameter comprises one of:

- (a) a motion of a camera into a scene comprising the plurality of images;
- (b) an orientation of a camera used to image a scene to produce the plurality of images; and
- (c) a zoom level of a camera used to produce the plurality of images.

12. (Currently Amended) The method of Claim 8, wherein the image that is displayed by the large depth of focus display is a 2½-dimensional image, ~~so that the 2½-dimensional image can be rendered at a desired apparent focus plane using the depth information for the image, to reduce a computational overhead comprising visual depth information.~~

13. (Original) The method of Claim 7, wherein the plurality of images are pre-prepared by capturing a scene with a camera having a variable focus set at a plurality of different focal planes.

///

///

///

14. (Original) The method of Claim 1, further comprising the step of producing the image having the apparent focus plane that tracks the accommodation of the viewer by adjusting a focus of a variable focus camera so that the variable focus camera produces said image by imaging a real scene with the focus set at said apparent focus plane.

15. (Original) The method of Claim 1, further comprising the step of producing successive images having apparent focus planes that track the accommodation of the viewer, at a sufficiently fast image rate to produce a perception of motion of an object within the successive images.

16. (Original) The method of Claim 1, further comprising the step of producing an image having at least one element that is laterally shifted and having an apparent focus plane that tracks the accommodation of the viewer, so that each eye sees a different image, to provide a stereographic effect.

17. (Original) The method of Claim 1, further comprising the step of employing a graphic rendering algorithm to blur objects that are not disposed at the apparent focus plane in the image.

18. (Original) The method of Claim 1, wherein the step of determining the accommodation comprises the step of employing light that is not visible to a human, to measure the accommodation for the eye of the viewer.

19. (Original) The method of Claim 1, wherein the image that is displayed by the large depth of focus display is in a non-planar format.

///

///

///

///

///

///

///

III

///

///

III

III

20. (Currently Amended) A system for more accurately conveying depth in an image, comprising:

- (a) a large depth of focus display;
- (b) an image source that cooperates with the large depth of focus display to produce an image that can be viewed;
- (c) a device that monitors at least one eye of a viewer to produce a signal indicative of an accommodation of said at least one eye;
- (d) a computing device coupled to the image source and to the device, said computing device carrying out a plurality of functions, including:
 - (i) displaying the image to a viewer on the large depth of focus display;
 - (ii) determining an accommodation for an eye of a viewer who is watching the image on the large depth of focus display; and
 - (iii) displaying an image having an apparent focus plane that tracks the accommodation of the viewer, so that as the accommodation of the viewer watching the large depth of focus display changes, the image that is displayed is changed to more accurately visually convey depth in the image that is displayed, based on the accommodation that was determined.

21. (Original) The system of Claim 20, wherein the device emits light for directly measuring the accommodation in at least one eye of the viewer.

22. (Original) The system of Claim 20, wherein the device determines the accommodation by:

- (a) measuring a vergence of at least one eye of the viewer; and
- (b) determining the accommodation as a function of the vergence.

23. (Original) The system of Claim 20, wherein the device measures a gaze direction of the viewer, and the computing device anticipates the accommodation of the viewer based upon the gaze direction.

24. (Original) The system of Claim 20, wherein in real-time, the computing device renders each image having an apparent focus plane that tracks the accommodation of the viewer, on the large depth of focus display.

///

///

25. (Original) The system of Claim 24, wherein objects within each image that are farther away from the apparent focus plane in the image are rendered at a lower resolution and contrast by the computing device, to substantially reduce a computational overhead required for rendering the image on the large depth of focus display.

26. (Original) The system of Claim 20, wherein a plurality of images having a range of different apparent focus planes are pre-prepared, so that the image having the apparent focus plane that tracks the accommodation of the viewer is selected by the computing device from the plurality of images that were pre-prepared.

27. (Original) The system of Claim 26, wherein the plurality of images are arranged in a multi-dimensional array, at least one axis of the multi-dimensional array corresponding to a disposition of the apparent focus plane in the plurality of images.

28. (Original) The system of Claim 27, wherein each other dimension of the multi-dimensional array corresponds to a different parameter that varies within the plurality of images.

29. (Original) The system of Claim 28, wherein the computing device responds to a user input that varies a value of a parameter for at least one of the other dimensions, causing a corresponding change in the image on the large depth of focus display.

30. (Original) The system of Claim 29, wherein the image source comprises a camera that is used to produce the plurality of images, and wherein the parameter comprises one of:

- (a) a motion of the camera into a scene comprising the plurality of images;
- (b) an orientation of the camera when imaging a scene to produce the plurality of images; and
- (c) a zoom level of the camera when producing the plurality of images.

31. (Currently Amended) The system of Claim 27, wherein the image source displays a $2\frac{1}{2}$ -dimensional image on the large depth of focus display, so that ~~the $2\frac{1}{2}$ a~~ 2-dimensional image can be rendered by the computing device at a desired apparent focus plane using the depth information for the $2\frac{1}{2}$ -dimensional image, to reduce computational overhead.

32. (Original) The system of Claim 25, wherein the image source comprises a camera having a variable focus, and wherein the plurality of images are pre-prepared by capturing a scene with the camera with the variable focus set at a plurality of different focal planes.

///

33. (Original) The system of Claim 20, further comprising an actuator coupled to a variable focus adjustment of a camera and to the computing device, said computing device producing the image having the apparent focus plane that tracks the accommodation of the viewer by controlling the actuator to adjust a focus of the camera so that the camera produces said image by imaging a real scene with the focus set at said apparent focus plane.

34. (Original) The system of Claim 20, wherein the computing device selects successive images having apparent focus planes that track the accommodation of the viewer, at a sufficiently fast image rate to produce a perception of motion of an object within the successive images viewed on the large depth of focus display.

35. (Original) The system of Claim 20, further comprising another image source that is coupled to the computing device and produces an image in which at least one element is laterally shifted, said image having an apparent focus plane that tracks the accommodation of the viewer, so that each eye sees a different image, to provide a stereographic effect.

36. (Original) The system of Claim 20, wherein the computing device executes a graphic rendering algorithm to blur objects that are not disposed at the apparent focus plane in the image.

37. (Original) The system of Claim 20, wherein the device uses light that is not visible to a human to measure the accommodation for the eye of the viewer.

38. (Original) The system of Claim 20, wherein the image source displays an image on the large depth of focus display in a non-planar format.

39. (Original) The system of Claim 20, further comprising a beam splitter so that light from the image source is reflected into an eye of the viewer, while light used by the device for determining the accommodation travels between the device and the eye of the viewer through the beam splitter.

40. (Original) The system of Claim 20, further comprising a beam splitter so that light from the image source is transmitted into an eye of the viewer, while light used by the device for determining the accommodation is reflected into the eye of the viewer by the beam splitter.

41. (Original) The system of Claim 20, further comprising a beam splitter, said beam splitter reflecting light from one of the image source and a real world scene, so that the viewer can simultaneously view the real world scene and the image provided by the image source.

///

///

1 42. (New) The method of Claim 12, further comprising the step of rendering a 2-dimensional
2 image at a desired apparent focus plane using the depth information for the 2½-dimensional image, if
3 the accommodation of the viewer has changed, thereby reducing a computational overhead because
4 the 2½-dimensional image does not have to be re-rendered.

5 43. (New) The method of Claim 12, further comprising the step of re-rendering the 2½-
6 dimensional image if either the accommodation of the viewer moves within a scene or the viewer
7 views an object that is moving in the scene.

8 44. (New) The method of Claim 12, wherein the 2½-dimensional image is either a
9 cylindrical image or a spherical image.